

Updated Merit Badge Schedule

<b>Backpacking MB</b>				<b>2:00 M-F</b>		<b>4:00 M-F</b>
<b>Camping MB</b>	<b>9:00 M-F</b>		<b>11:00 M-F</b>			
<b>Cooking MB</b>		<b>10:00-1:00 M-F</b>				
<b>Geocaching MB</b>		<b>10:00 M-F</b>			<b>3:00 M-F</b>	
<b>Orienteering MB</b>	<b>9:00 M-F</b>					<b>4:00 M-F</b>
<b>Pioneering MB</b>		<b>10:00 M-F</b>	<b>11:00 M-F</b>			
<b>Wilderness Survival MB</b>				<b>2:00 M-F</b>	<b>3:00 M-F</b>	
<b>Leave No Trace (Leaders)</b>	<b>9:00 M-F</b>					

<b>Canoeing MB</b>	<b>9:00 M-F</b>			<b>2:00 M-F</b>		
<b>Fishing MB</b>				<b>2:00 M-F</b>	<b>3:00 M-F</b>	
<b>Kayaking MB</b>	<b>9:00 M-F</b>				<b>3:00 M-F</b>	
<b>Lifesaving MB</b>	<b>9:00-11:00 M-F</b>			<b>2:00-4:00 M-F</b>		
<b>Rowing MB</b>		<b>10:00 M-F</b>				
<b>Swimming MB</b>	<b>9:00 M-F</b>	<b>10:00 M-F</b>		<b>2:00 M-F</b>		
<b>BSA Lifeguard</b>	<b>9:00-12:00 M-F</b>					
<b>Aquatic Supervisor</b>				<b>2:00-4:00 M-F</b>		
<b>Instructional Swim</b>		<b>10:00 M-F</b>				
<b>Mile Swim</b>					<b>3:00-5:00 M-F</b>	
<b>Free Swim</b>			<b>11:00 M-F</b>			<b>4:00 M-T</b>

<b>Environmental Science MB</b>	<b>9:00-10:30 M-F</b>	<b>10:30-12:00 M-F</b>		<b>2:00-3:30 M-F</b>		
<b>Forestry MB</b>			<b>11:00 M-F</b>			<b>4:00 M-F</b>
<b>Geology MB</b>	<b>9:00 M-F</b>		<b>11:00 M-F</b>			
<b>Mammal Study &amp; Fish and Wildlife MB</b>				<b>2:00 M-F</b>		<b>4:00 M-F</b>
<b>Nature MB</b>					<b>3:00 M-F</b>	
<b>Plant Sciences MB</b>		<b>10:00 M-F</b>		<b>2:00 M-F</b>		
<b>Soil and Water Conservation MB</b>		<b>10:00 M-F</b>				<b>4:00 M-F</b>
<b>Weather MB</b>					<b>3:00 M-F</b>	
<b>Leave No Trace (Leaders)</b>	<b>9:00 M-F</b>					

<b>Archery MB (12 max)</b>	<b>9:00 M-F</b>	<b>10:00 M-F</b>	<b>Free Shoot</b>	<b>2:00 M-F</b>	<b>Free Shoot</b>	
<b>Rifle Shooting MB (16 max)</b>	<b>9:00 M-F</b>	<b>10:00 M-F</b>	<b>Free Shoot</b>	<b>2:00 M-F</b>	<b>Free Shoot</b>	
<b>Shotgun Shooting MB (8 max)</b>	<b>9:00 M-F</b>	<b>10:00 M-F</b>	<b>Free Shoot</b>	<b>2:00 M-F</b>	<b>Free Shoot</b>	

<b>Chess MB</b>				<b>2:00 M-F</b>		<b>4:00 M-F</b>
<b>Citizenship in the Nation MB</b>	<b>9:00-10:30 M-F</b>	<b>10:30-12:00 M-F</b>				
<b>Communication MB</b>				<b>2:00 M-F</b>		<b>4:00 M-F</b>
<b>Computers MB</b>	<b>9:00 M-F</b>				<b>3:00 M-F</b>	
<b>Journalism MB</b>		<b>10:00 M-F</b>				
<b>Photography MB</b>			<b>11:00 M-F</b>	<b>2:00 M-F</b>		
<b>Public Speaking MB</b>			<b>11:00 M-F</b>		<b>3:00 M-F</b>	
<b>Theatre MB</b>		<b>10:00 M-F</b>			<b>3:00 M-F</b>	
<b>American Cultures MB</b>	<b>9:00 M-F</b>					<b>4:00 M-F</b>

<b>Basketry MB</b>	<b>Independent Study</b>					
<b>Fingerprinting MB</b>	<b>Independent Study</b>					
<b>Indian Lore MB</b>		<b>10:00 M-F</b>				<b>4:00 M-F</b>
<b>Leatherwork MB</b>	<b>Independent Study</b>					
<b>Pottery MB</b>					<b>3:00 M-F</b>	<b>4:00 M-F</b>
<b>Wood Carving MB</b>	<b>Independent Study</b>					

<b>Electricity MB (8 max)</b>			<b>11:00 M-F</b>		<b>3:00 M-F</b>	
<b>Plumbing MB (8 max)</b>				<b>2:00 M-F</b>		
<b>Welding MB (8 max) (16 years)</b>			<b>11:00 M-F</b>			

<b>Sports MB/Athletics MB</b>	<b>9:00 M-F</b>					
<b>Climbing MB (12 max)</b>				<b>2:00-4:00 M-F</b>		
<b>Project C.O.P.E. (12) max</b>		<b>10:00-12:00 M-F</b>				

<b>Emergency Preparedness MB</b>			<b>11:00 M-F</b>			<b>4:00 M-F</b>
<b>Fire Safety MB</b>					<b>3:00 M-F</b>	
<b>First Aid MB</b>	<b>9:00 M-F</b>	<b>10:00 M-F</b>		<b>2:00 M-F</b>		

<b>Wikhetschik</b>				<b>2:00 - 5:00 M-F</b>		
<b>Lakusin</b>	<b>1<sup>st</sup> Year Camper Program fills all 9-12:00 and 2-5:00 slots.</b>					

## 2013 Tentative Merit Badge Prerequisite Requirements

(Subject to change prior to camp)

All Merit Badges must be earned according to the current Boy Scout Requirements. Please bring any partial Merit Badge applications to the attention of the counselor at the start of the session on Monday. Please contact Tim Bair, Program Director with any questions at [timothybair@hotmail.com](mailto:timothybair@hotmail.com)

American Cultures	None
Archery	None <b>**MB Requirements updated in 2012**</b>
Art	Req. #4
Athletics	The activities used to fulfill the requirements for the Sports merit badge may not be used to help fulfill requirements for other merit badges (Athletics included). Req. 3, show improvement aspect of req 5.
Backpacking	Req. #6b, 8c, 10,11 <b>Scouts MUST bring a pack ready to hike to camp for requirement #9</b>
Basketry	None
Camping	Req. # 4b, 5e, 8c&d, 9abc Please bring a note from your Scoutmaster verifying completion of all pre-requisites as well as a copy of the menu from Req. # 8c&d. <b>Scouts MUST bring a packed backpack to camp for requirement #7</b>
Canoeing	None
Citizenship in the Nation	Pre Requisite Requirement 2 Do Two of the Following a,b,c,d.
Chess	None
Climbing	None
Communication	Req. #5, 7, 8 Must be completed prior to camp. Please bring a note from your Scoutmaster and information from Req. 5 to camp with you to camp.
Computers	- req 7
Cooking	Req. # 7abcd (bring documentation to camp)
Electricity	Req. # 2, 8, 9a (Bring with you to camp)
Environmental Science	None
Emerg. Prep	- Requirement #1, 2, 6c, 8c, 9.
Fingerprinting	None
Fire Safety	Req. #6a, 11
First Aid	Req. #1, Bring first aid kit for Req. #2d to camp.
Fishing	Bring regulations for Req. #7 to camp.
Forestry	None
Geocaching	Req. #7. Additional time outside of class may be needed to complete Req. 9.

Geology	None
Indian Lore	None
Journalism	2a2, 4 (please bring story for req. 4 to camp with you)
Kayaking	None
Leatherwork	None
Lifesaving	None
Mammal Study and Fish and Wildlife	Req. 4,5,8
Metalwork	None
Music	None, Students who play an instrument may wish to bring it to camp.
Nature	None
Orienteering	None
Photography	Bring a Camera (35mm Cameras will need \$10 for film processing). (disposable preferred)
Pioneering	It is recommended that Scouts practice their knots before coming to camp.
Plant Science	None
Plumbing	None
Pottery	Req. #7
Public Speaking	None
Rifle Shooting	None
Rowing	None
Scouting Heritage	Req. 4, 5, Bring items for Req. 6 to camp.
Shotgun Shooting	*Recommended for Older Scouts * \$15.00 Participation Fee
Soil and Water Conservation	None
Sports	The activities used to fulfill the requirements for the Sports merit badge may not be used to help fulfill requirements for other merit badges (Athletics included). Req. 4, 5
Swimming	Make sure to bring appropriate clothing for Req. #4
Theater	None
Weather	*Recommended for Scouts 13 or older*, Req. #2 Bring a note from parent or guardian
Welding	None
Wilderness Survival	*Recommended for Scouts 13 or older*, Req. #5 Bring to camp
Wood Carving	Req. #2.1 (Totin' Chip)